

## Foundation Html5 Animation With Javascript By Billy Lamberta 2011 12 06

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Foundation HTML5 Animation with JavaScript covers everything that you need to know to create dynamic scripted animation using the HTML5 canvas. It provides information on all the relevant math you'll need, before moving on to physics concepts like acceleration, velocity, easing, springs, collision detection, conservation of momentum, 3D, and forward and inverse kinematics.

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This repository accompanies Foundation HTML5 Animation with JavaScript by Billy Lamberta and Keith Peters (Apress, 2011). Download the files as a zip using the green button, or clone the repository to your machine using Git.

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